

#### Session 3

### High level dynamic analysis views

Bas Cornelissen, Delft Univ. of Technology





# Combining Reverse Engineering Techniques for Product Lines

Dharmalingam Ganesan, Isabel John and Jens Knodel





#### Motivation

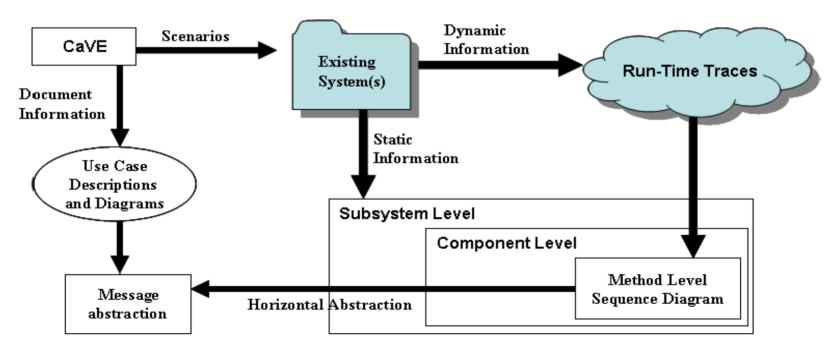
- Migration towards product lines
  - "Recover and reconstruct" strategy
- Approach
  - Identify and prioritize relevant assets
  - Combine reverse engineering techniques to recover these assets
  - Visualization
    - Hierarchical graphs
    - Message sequence charts





# Combining techniques

 Information sources: code, documentation and running system







# Document analysis

- CaVE method
  - FAQs, tutorials, user guides, designer documentation
- Extraction
  - Concepts, features, use cases, relationships
- Conceptual architectural view





## Static analysis

#### SAVE method

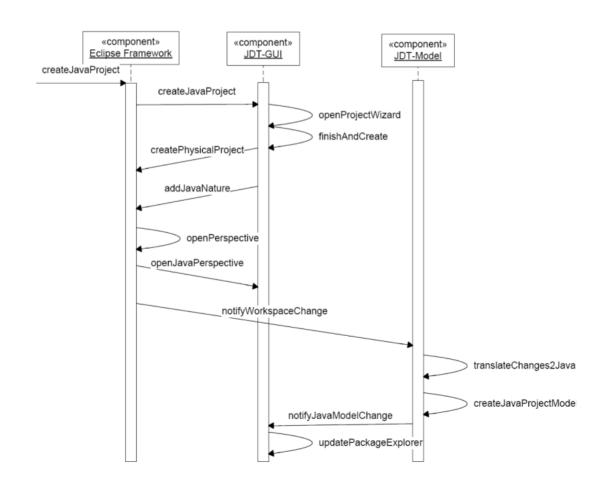
- Compare as-intended architecture with as-is architecture
- Use conceptual model as starting point
- Obtain source model by parsing the code
- Reduce no. of lowlevel components
- Iterate until initial model and source model are aligned





# Dynamic analysis

Extraction of behavioral views







#### Final words

- Systematical reconstruction
  - Recovery of assets for use in product lines
  - Combination of techniques covers multiple grounds

- Effort?
- Other visualizations?
- Scalability?









# Higher Abstractions for Dynamic Analysis

Marcus Denker, Orla Greevy and Michele Lanza





#### Motivation

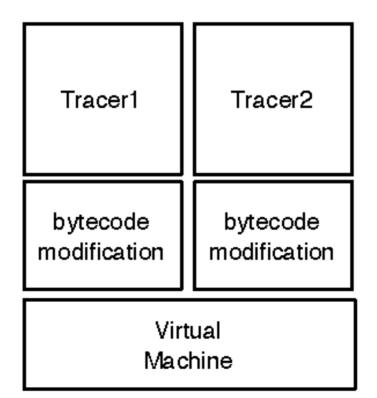
- Dynamic analysis
  - Code instrumentation & registration of runtime behavior
  - Requires detailed knowledge of target language





# Reinventing the wheel

- Multiple implementations for instrumentation
  - Too much effort







#### Non-flexible solutions

- Tight coupling between tool and environment
  - Alternate VM requires reimplementation

Tracer2, for specialized Virtual Machine

specialized Virtual Machine





## Proposition

- New abstraction layer
  - Based on behavorial reflection





#### Behavioral reflection

- Allows a program to modify (at runtime):
  - its own code
  - the semantics and implementation of its own programming language

- Complete dynamic analysis
  - Comprises more than just method executions
  - Need for a reflective meta representation that describes all behavorial aspects





#### Behavioral framework

Additional abstraction layer

Tracer1

Tracer2

Behavioral Reflection Framework

Bytecode modification

Virtual Machine

specialized
Virtual Machine





# Requirements

- Runtime installation
- Unanticipated use
- Fine-grained selection
- Implementation hiding
- Performance





#### Final words

- Generic abstraction layer
  - Allows for portable tools
  - Relieves developers of lowlevel detail concerns

- Several requirements
  - Can these be realized?





#### Discussion

Feasible?

 How does this abstraction layer compare to Aspect Oriented Programming?









# Capturing How Objects Flow at Runtime

Adrian Lienhard, Stephane Ducasse, Tudor Girba and Oscar Nierstrasz





#### Motivation

- Dynamic techniques are generally based on trace views
  - Too low level of abstraction for OO systems

- Idea: capture object lifecycles
  - Take aliasing into account
  - Follow propagation of objects at runtime
  - Meta model





#### Aliases

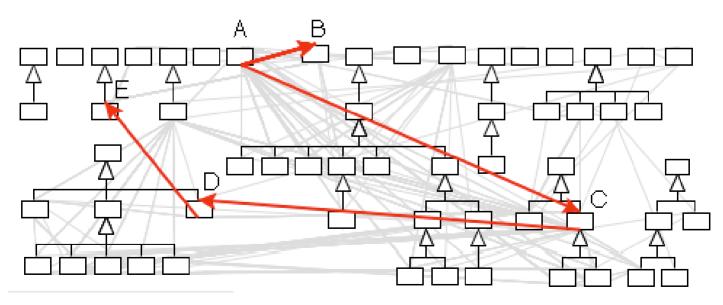
- Created when an object is:
  - instantiated
  - stored in a field
  - stored in a local variable
  - passed as an argument
  - returned from a method execution



# Relating static to dynamic information



- Serves two purposes
  - Check whether objects paths are as expected
  - Identification of important classes in the object flow



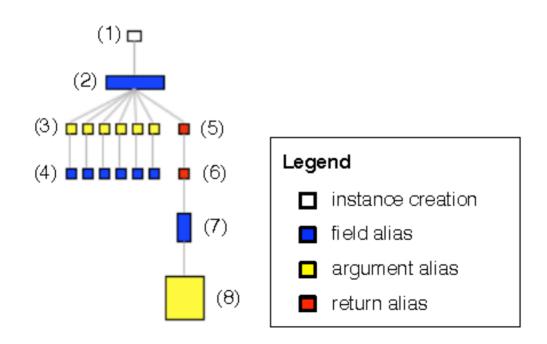




# Characterizing object flows

#### Purpose

 Shows an object's interaction with other objects during its lifecycle

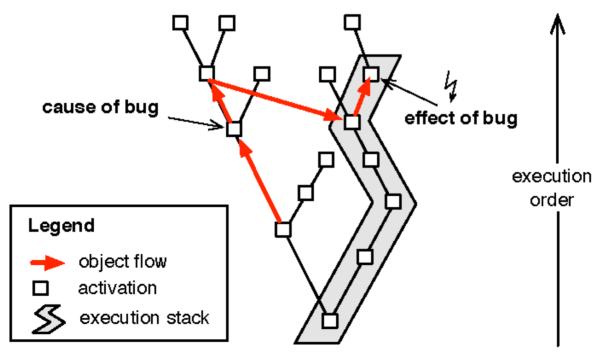






# Object-centric debugging

- Purpose
  - Support in finding causes and effects of errors







#### Conclusion

- Need for views on object referencing
  - Alias analysis yields promising results
  - Serves various purposes





#### Discussion

#### Scalability

- Performance overhead: factor 10
- Implement aliases at a lower level in the VM
- Room for improvement?
- Scalable object visualizations?

